

# MOONLIGHT SERENADE

The Glenn Miller Arrangement

music by  
G. MILLER

executable only with  
MLIGHT\_SRND style

ketron audya arrangement by  
M. COLAGIACOMO

The musical score is presented in five systems, each with a grand staff (treble and bass clefs). The first system is labeled 'Arr. A' and includes a box 'MLIGHT\_SRND 1 \*'. The second system is a continuation of the first. The third system is labeled 'Arr. B' and includes a box 'MLIGHT\_SRND 2 \*'. The fourth system is a continuation of the third and includes a box 'MLIGHT\_SRND 1 \*'. The fifth system is labeled 'Arr. C' and includes a box 'MLIGHT\_SRND 3 \*'. The score features various musical notations including dynamics (mf, f, p), articulation (accents), and fingerings (triplets). Performance instructions like 'Led.' and '\*' are placed below the bass staff in the third and fourth systems. The key signature is B-flat major (two flats) and the time signature is 4/4.

\* See instrument settings

# Moonlight Serenade

The first system of musical notation for 'Moonlight Serenade' consists of a grand staff with a treble and bass clef. The treble clef part features a melodic line with two triplet markings (indicated by '3' above the notes) and a long slur spanning across several measures. The bass clef part provides a harmonic accompaniment with chords and single notes.

The second system of musical notation includes a grand staff. The treble clef part starts with a *mp rubato* marking and a G3 chord. It contains a box labeled 'MLIGHT SRND 4 \*'. The melody includes a quintuplet (marked '5') and a triplet (marked '3'). A dynamic shift to *ff* is indicated, followed by a triplet and a *mp* marking. A *8va* marking with a dashed line indicates an octave shift. The bass clef part includes a *ped.* marking and asterisks.

The third system of musical notation features a grand staff. The treble clef part has a *ff* dynamic marking and a *8va* marking with a dashed line. It includes triplet markings (marked '3') and a C6 chord. The bass clef part includes *ped.* markings and asterisks.

The fourth system of musical notation consists of a grand staff. The treble clef part starts with a C4 chord and a *f* dynamic marking. It contains a box labeled 'MLIGHT SRND 1 \*'. The melody is characterized by multiple triplet markings (marked '3'). The bass clef part includes *ped.* markings and asterisks.

The fifth system of musical notation includes a grand staff. The treble clef part has a *mp* dynamic marking, a *rall.* marking, and an *accel.* marking. It features a C4 chord and a *p* dynamic marking. The bass clef part includes *ped.* markings and asterisks. The system concludes with a double bar line and the text 'End 1'.

\* See instrument settings

# INSTRUMENT SETTINGS

## PROGRAM 1: MLIGHT SRND 1

PROGRAM EDIT			
<b>VOICES</b>	Altosax	Altosoft	Clarinet
<b>VOLUME</b>	63	63	63
<b>SHIFT</b>	--	-12	--
<b>TUNE</b>	--	-6	+6
<b>PAN</b>	> <	63R	64L

VOICE EDIT (Altosax)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	32
<b>DECAY</b>	63	<b>CUTOFF</b>	20
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	40
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	32		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

VOICE EDIT (Altosoft)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	32
<b>DECAY</b>	63	<b>CUTOFF</b>	15
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	32
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	40		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

VOICE EDIT (Clarinet)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	45
<b>DECAY</b>	63	<b>CUTOFF</b>	10
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	40
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	32		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

EFFECT MODE			
VOICES	Altosax	Altosoft	Clarinet
REV. TYPE	Studio1		
EFF. ASSIGN	CHORUS	CHORUS	CHORUS
EFF. TYPE	Cho: Chorus1	Echo: Mono Echo1	Dist: Overdrive1
ROTOR	Off	<b>SUST. PED. ROTOR</b>	Off

EFFECT SEND			
VOICES	Altosax	Altosoft	Clarinet
REVERBER	40	40	40
CHORUS	63	50	50
ECHO	--	--	--
DISTORSOR	--	--	--

CONTROL 1						
VOICES	Altosax		Altosoft		Clarinet	
RANGE	OFF	OFF	OFF	OFF	OFF	OFF
VELOCITY	1	127	1	127	1	127
SUSTAIN	ON		ON		ON	
EXPR.	ON		ON		ON	

CONTROL 2						
VOICES	Altosax		Altosoft		Clarinet	
PORT/MONO	Off	Poly	Off	Poly	Off	Poly
MORPHING	Normal		Normal		Normal	
MODES	Jazz1		<b>HARMONY</b>		Voice1	
SPLIT -12	Off					
AFTER/WHEELS						
VOICES	Altosax		Altosoft		Clarinet	
AFTER T.	Off		Off		Off	
MOD./WHA	Pitch		Pitch		Pitch	
BEND	Pitch		Pitch		Pitch	

## PROGRAM 2: MLIGHT SRND 2

PROGRAM EDIT			
<b>VOICES</b>	Muted_Tpt2	Slide_Tbone	OFF
<b>VOLUME</b>	60	63	0
<b>SHIFT</b>	-12	-12	--
<b>TUNE</b>	--	--	--
<b>PAN</b>	20R	20L	> <

VOICE EDIT (Muted_Tpt2)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	32
<b>DECAY</b>	32	<b>CUTOFF</b>	32
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	32
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	32		
LFO			
<b>VIBRATO RATE</b>	25	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

VOICE EDIT (Slide_Tbone)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	32
<b>DECAY</b>	32	<b>CUTOFF</b>	32
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	32
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	50		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

EFFECT MODE			
VOICES	Muted_Tpt2	Slide_Tbone	OFF
REV. TYPE	Studio1		
EFF. ASSIGN	CHORUS	CHORUS	CHORUS
EFF. TYPE	Cho: Chorus1	Echo: Mono Echo1	Dist: Overdrive1
ROTOR	Off	<b>SUST. PED. ROTOR</b>	Off

EFFECT SEND			
VOICES	Muted_Tpt2	Slide_Tbone	OFF
REVERBER	40	40	0
CHORUS	20	20	0
ECHO	--	--	--
DISTORSOR	--	--	--

CONTROL 1						
VOICES	Muted_Tpt2		Slide_Tbone		OFF	
RANGE	OFF	OFF	OFF	OFF	OFF	OFF
VELOCITY	1	127	1	127	1	127
SUSTAIN	ON		ON		ON	
EXPR.	ON		ON		ON	

CONTROL 2						
VOICES	Muted_Tpt2		Slide_Tbone		OFF	
PORT/MONO	Off	Poly	Off	Poly	Off	Poly
MORPHING	Normal		Normal		Normal	
MODES	Jazz1		<b>HARMONY</b>		Voice2	
SPLIT -12	Off					
AFTER/WHEELS						
VOICES	Muted_Tpt2		Slide_Tbone		OFF	
AFTER T.	Off		Off		Off	
MOD./WHA	Pitch		Pitch		Pitch	
BEND	Pitch		Pitch		Pitch	

## PROGRAM 3: MLIGHT SRND 3

PROGRAM EDIT			
<b>VOICES</b>	Blowed	Altosoft	Clarinet
<b>VOLUME</b>	63	63	63
<b>SHIFT</b>	-24	-12	--
<b>TUNE</b>	--	-3	+3
<b>PAN</b>	> <	63R	64L

VOICE EDIT (Blowed)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	32
<b>DECAY</b>	63	<b>CUTOFF</b>	20
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	40
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	45		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

VOICE EDIT (Altosoft)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	32
<b>DECAY</b>	63	<b>CUTOFF</b>	15
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	32
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	40		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

VOICE EDIT (Clarinet)			
<b>ATTACK</b>	32	<b>RESONANCE</b>	45
<b>DECAY</b>	63	<b>CUTOFF</b>	10
<b>SUSTAIN</b>	32	<b>DCA OFFSET</b>	40
<b>RELEASE</b>	32	<b>DCF OFFSET</b>	32
<b>LEVEL</b>	32		
LFO			
<b>VIBRATO RATE</b>	32	<b>LFO RATE</b>	0
<b>VIBRATO DEPTH</b>	32	<b>LFO TVF</b>	0
<b>VIBRATO DELAY</b>	32	<b>LFO TVA</b>	0

EFFECT MODE			
VOICES	Blowed	Altosoft	Clarinet
REV. TYPE	Studio1		
EFF. ASSIGN	CHORUS	CHORUS	CHORUS
EFF. TYPE	Cho: Chorus1	Echo: Mono Echo1	Dist: Overdrive1
ROTOR	Off	<b>SUST. PED. ROTOR</b>	Off

EFFECT SEND			
VOICES	Blowed	Altosoft	Clarinet
REVERBER	40	40	40
CHORUS	20	20	20
ECHO	--	--	--
DISTORSOR	--	--	--

CONTROL 1						
VOICES	Blowed		Altosoft		Clarinet	
RANGE	OFF	OFF	OFF	OFF	OFF	OFF
VELOCITY	1	127	1	127	1	127
SUSTAIN	ON		ON		ON	
EXPR.	ON		ON		ON	

CONTROL 2						
VOICES	Blowed		Altosoft		Clarinet	
PORT/MONO	Off	Poly	Off	Poly	Off	Poly
MORPHING	Normal		Normal		Normal	
MODES	3 Voice Layer		<b>HARMONY</b>		Voice1	
SPLIT -12	Off					
AFTER/WHEELS						
VOICES	Blowed		Altosoft		Clarinet	
AFTER T.	Off		Off		Off	
MOD./WHA	Pitch		Pitch		Pitch	
BEND	Pitch		Pitch		Pitch	



## PROGRAM 4: MLIGHT SRND 4

PROGRAM EDIT			
VOICES	Clarinet	Golden	Slide_Tbone
VOLUME	63	63	63
SHIFT	+12	-12	-24
TUNE	--	--	--
PAN	> <	20R	20L

VOICE EDIT (Clarinet)			
ATTACK	32	RESONANCE	32
DECAY	32	CUTOFF	32
SUSTAIN	32	DCA OFFSET	40
RELEASE	32	DCF OFFSET	35
LEVEL	42		
LFO			
VIBRATO RATE	32	LFO RATE	0
VIBRATO DEPTH	32	LFO TVF	0
VIBRATO DELAY	32	LFO TVA	0

VOICE EDIT (Golden)			
ATTACK	32	RESONANCE	32
DECAY	63	CUTOFF	32
SUSTAIN	32	DCA OFFSET	32
RELEASE	32	DCF OFFSET	32
LEVEL	60		
LFO			
VIBRATO RATE	32	LFO RATE	0
VIBRATO DEPTH	32	LFO TVF	0
VIBRATO DELAY	32	LFO TVA	0

VOICE EDIT (Slide_Tbone)			
ATTACK	32	RESONANCE	32
DECAY	63	CUTOFF	32
SUSTAIN	32	DCA OFFSET	32
RELEASE	32	DCF OFFSET	32
LEVEL	45		
LFO			
VIBRATO RATE	32	LFO RATE	0
VIBRATO DEPTH	32	LFO TVF	0
VIBRATO DELAY	32	LFO TVA	0

EFFECT MODE			
VOICES	Clarinet	Golden	Slide_Tbone
REV. TYPE	Studio1		
EFF. ASSIGN	CHORUS	CHORUS	CHORUS
EFF. TYPE	Cho: Chorus1	Echo: Mono Echo1	Dist: Overdrive1
ROTOR	Off	<b>SUST. PED. ROTOR</b>	Off

EFFECT SEND			
VOICES	Clarinet	Golden	Slide_Tbone
REVERBER	40	40	40
CHORUS	20	20	20
ECHO	--	--	--
DISTORSOR	--	--	--

CONTROL 1						
VOICES	Clarinet		Golden		Slide_Tbone	
RANGE	C3	D4	Eb4	G6	Eb4	G6
VELOCITY	1	127	1	127	1	127
SUSTAIN	ON		ON		ON	
EXPR.	ON		ON		ON	

CONTROL 2						
VOICES	Clarinet		Golden		Slide_Tbone	
PORT/MONO	Off	Poly	Off	Poly	Off	Poly
MORPHING	Normal		Normal		Normal	
MODES	Jazz1		<b>HARMONY</b>		Voice2	
SPLIT -12	Off					
AFTER/WHEELS						
VOICES	Clarinet		Golden		Slide_Tbone	
AFTER T.	Off		Off		Off	
MOD./WHA	Pitch		Pitch		Pitch	
BEND	Pitch		Pitch		Pitch	